

A black and white photograph of a wolf howling at a full moon in a forest. The wolf is in the foreground, its head tilted back and mouth open, howling towards a large, bright full moon in the sky. The background shows a dark forest of evergreen trees.

WOLFCON 2005

GAMING CONVENTION

NOVEMBER 25–26 2005

PROGRAM BOOK
HOLY INNOCENTS CHURCH
743 N. ARMOUR ST.
CHICAGO, ILLINOIS
WWW.WOLFPACKGAMERS.ORG

W E L C O M E T O W O L F C O N 2005

Wolfcon is finally here— two days of gaming and fun for the whole family. We hope that you all had a fantastic Thanksgiving and are looking forward to spending more quality time with your loved ones here at Wolfcon.

The Wolfcon staff has worked hard to bring this convention together. We have spent months planning, organizing, and assembling all the necessary ingredients to make this convention great. We have, until now, been missing one key compo-

nent—players. The player is the heart of any Convention, just as the turkey is at the heart of a great Thanksgiving dinner.

That is why we have worked so hard to cook up, for your entertainment, a host of games and activities. To top off this delicious affair we have procured over \$2000 dollars in prizes which will be given away throughout the day.

We hope you enjoy your Wolfcon experience and that you will leave as satiated as you were after your

Thanksgiving Dinner.

Come join us for a two day feast of Gaming.

Bon appetit,

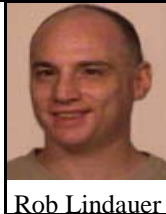
The Wolfcon Staff,

John Kavain
Robert Lindauer
William Murray
Rob Reichel
Jeff Stein

THE WOLFCON ROGUES GALLERY



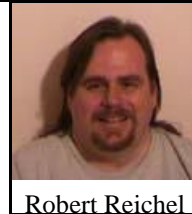
John Kavain



Rob Lindauer



William Murray



Robert Reichel



Jeff Stein

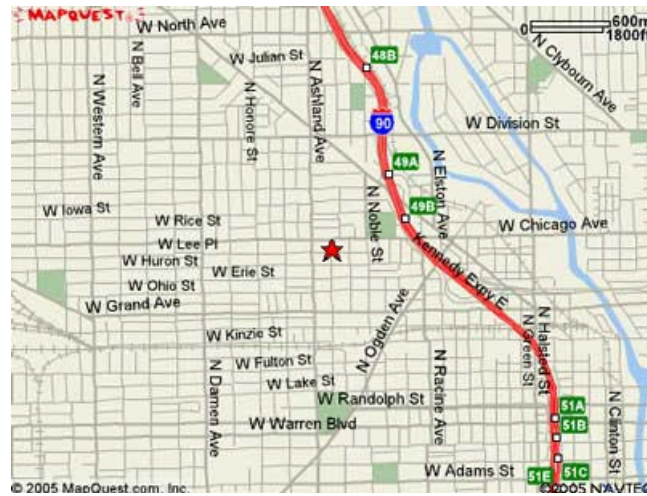
So you've decided to attend Wolfcon and your hanging out at the table when you suddenly realize that you—

Have a Problem.
Have a Question or Comment.
Need Something.

Then seek out one of these mangy mutts for help. We are here to make sure that you are having fun so please feel free to approach us with your needs. We really want to make sure you are having fun. So kick back, play some games, and enjoy.

The Wolfcon Staff.

AREA MAP



PUBLIC TRANSPORTATION

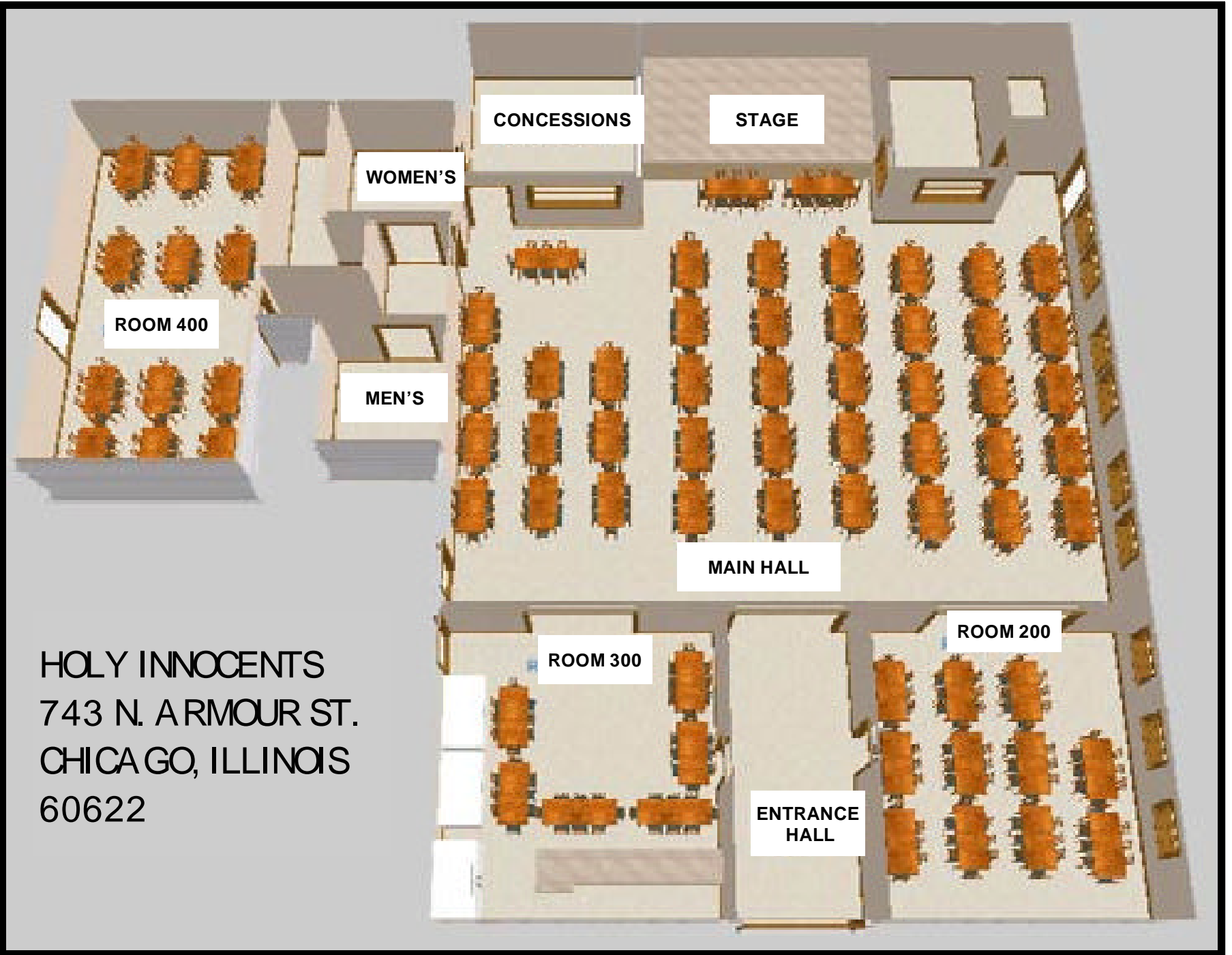
From the Blue Line

Get off at the **Division** stop. Take the **#9 Ashland Southbound bus** and exit at **Chicago & Ashland** Walk .1 mile SE to the Church.

From the Blue line, or the Red line

Get off at the **Chicago** stop. Take the **#66 Chicago Westbound bus** and exit at **Chicago & Green-View** Walk .1 mile SW to the Church.





HOLY INNOCENTS
743 N. ARMOUR ST.
CHICAGO, ILLINOIS
60622

WOLFCON SILENT AUCTION RULES

BASIC INFO

The Auction is divided into four Slots. Items up for bid for a particular slot will be on display during that slot.

Friday - November 25, 2005

Slot 1: 11:00 AM – 3:00 PM

Slot 2: 4:00 PM – 8:00 PM

Saturday – November 26, 2005

Slot 3: 11:00 AM – 3:00 PM

Slot 4: 4:00 PM – 8:00 PM

BUYERS

Bidder numbers are required to write a bid on a Bid Sheet.

There is no charge for bidder registration.

To register for the Auction sign up at the Registration desk.

BIDDING RULES

1. Bidding can be done anytime during the slot that an item is up for bid.
2. When you bid on an item, PRINT your Bid Number, badge number, and bid on the first space available on that item's Bid Sheet.
3. All bids must increase in a minimum of \$.50 increments (ex. if the last bid was \$7.00 the next bid must be at least \$7.50.)
4. Pieces that remain unsold will be returned to the original owner.
5. All others are considered sold to the highest bidder on the Bid Sheet.
6. Please **DO NOT BID IF YOU DO NOT INTEND TO HONOR YOUR BID!**
7. Your written bid is the same as a contract agreeing to buy that item (Cash Only) at that price.
8. **MARKED OUT BIDS ARE STILL BINDING!**
9. If no one overbids the last bidder on the Bid Sheet, that bidder is the buyer.
10. The winning bids will be posted by Lot # and will include the winning bid # and dollar amount.
11. The posting will be done within one hour of the end of the Auction slot.
12. Bidders who win have until 2 hours after the auction slot ends to pick up their items.
13. **PAYMENT: ALL TRANSACTIONS FOR THE AUCTION ARE CASH ONLY.**
14. **THOSE UNABLE TO PAY FOR THE ITEM THEY BIDED FOR WITHIN 2 HOURS OF THE AUCTIONS CLOSING WILL FORFEIT THEIR CLAIM TO THE ITEM.**
15. Bidders who fail to pick-up their items or pay what they bided will be banned from the Auction and not allowed to participate again.

SELLERS

All Sellers must register to participate in the Silent Auction.

There is a one time only \$2.00 non-refundable Registration fee.

You can register to sell an item at the Registration desk.

For items sold at the Auction there is also a 20% transaction fee

--For all items sold, the convention takes 20% and returns the remaining 80% to the seller

SELLER'S RULES

1. Lots for auction should be of a science fiction, gaming, or fantasy nature.
2. We reserve the right to monitor Content and Quantity of Lots per seller.
3. All Lots must be in good condition.
4. Lots with multiple components must be bound together in some way . We will not keep track of separate items that are to be sold together
5. Lots to be sold need to be at the auction table at least 15 minutes before the slot begins
6. Lot must remain on the auction table for the duration of the slot.
7. Sellers may pick up their money and unsold Lots after 9:00 PM the day their item is up for auction.
8. Seller must accept highest bid that meets or beats their minimum bid.
9. Sellers must fill out a three-part Bid Sheet containing the following information:
 - The Minimum Bid – The lowest bid the seller will accept.
 - Detailed description of the item.
 - Lot Number- the identification number for the item.
 - Sellers Badge Number

<p align="center">FRIDAY 10:00 AM BOARDGAMES</p>	<p>Settlers of Catan: Friday 11/25/05- 10:00 AM Settlers of Catan</p>
<p>Advance Civilization: Friday 11/25/05- 10:00 AM Can you lead your country to civilization first? Come and find out in this game of ancient trading and warfare in a race to become civilized.</p>	<p>Settlers of Catan Tournament Qualifier: Friday 11/25/05- 10:00 AM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM</p>
<p>Attack!: Friday 11/25/05- 10:00 AM A simple game of expansion and combat set in the era of WWII. Easy to learn, but difficult to master. Can history be changed?</p>	<p>Star Fleet Battles Tournament: Friday 11/25/05- 10:00 AM 2 v 2 Starfleet Tournament, Random Draw, Team Tournament Play</p>
<p>Axis and Allies: Friday 11/25/05- 10:00 AM A classic game from Avalon Hill, re-enact World War Two.</p>	<p>Zombies!: Friday 11/25/05- 10:00 AM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way.</p>
<p>Bang!: Friday 11/25/05- 10:00 AM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p>	<p align="center">FRIDAY 10:00 AM CARD GAMES</p>
<p>Diplomacy: Friday 11/25/05- 10:00 AM The Great War, as fought on the field and in the palaces, where a little diplomacy beats an army any day.</p>	<p>Crime Lords : Friday 11/25/05 - 10:00:00 AM Rival mobs battle for control of the City. Take over the Rackets, rake in the dough, and rub out the opposition. Its the American dream.</p>
<p>Giant Settlers of Catan: Friday 11/25/05- 10:00 AM The basic game on a huge 3-D board setup.</p>	<p>Management Material : Friday 11/25/05 - 10:00:00 AM Management Material is the cards game of cubicle denizens, where the only way to win is to remain a corporate peon! Use lame excuses to pass impossible projects on to other players and avoid being promoted to management.</p>
<p>Guillotine: Friday 11/25/05- 10:00 AM Who can collect the most valuable heads during three days of executions in the French Revolution? Fast and unpredictable.</p>	<p>Nuclear War! : Friday 11/25/05 - 10:00:00 AM What other games others you the chance to ask for change from 25 million people. Come and blow up your neighbors!</p>
<p>Iron Dragon: Friday 11/25/05- 10:00 AM Come play the fantasy version of Mayfair Games Empire Builder system.</p>	<p>San Juan : Friday 11/25/05 - 10:00:00 AM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.</p>
<p>Life: Friday 11/25/05- 10:00 AM Come play the classic game of Life!</p>	<p>Uno : Friday 11/25/05 - 10:00:00 AM UNO is one of the worlds most popular family card games, with rules easy enough for kids, but challenges and excitement enough for all ages.</p>
<p>Monopoly: Friday 11/25/05- 10:00 AM A game you have played for years gets new life when played at a convention. Try it and see how different and challenging the game is when played against new players.</p>	<p align="center">FRIDAY 10:00 AM COLLECTIBLE CARD GAMES</p>
<p>Puerto Rico Tournament Qualifier: Friday 11/25/05- 10:00 AM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations? Winner of each table advances to the Final.</p>	<p>Pirates - Sailing the High Seas : Friday 11/25/05- 10:00 AM Come participate in a Demo and learn how to play Pirates of the Spanish Main. Are you a pirate? Only time will tell.</p>
<p>Risk Tournament Qualifier: Friday 11/25/05- 10:00 AM Global warfare for the whole family. Two round event. Final at Fri 6:00 PM</p>	<p>Star Trek 2nd Edition constructed deck tournament: Friday 11/25/05 - 10:00 AM Federation, Klingon, Romulan, Deep Space 9, Dominion or Borg, who will you be playing? 6 minimum for sanctioning.</p>

<p align="center">FRIDAY 10:00 AM MINIATURES</p>	<p>Munchkin Fu : Friday 11/25/05- 11:00 AM. The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!</p>
<p>Indy Hero Clix Demo - Hunters of Evil : Friday 11/25/05- 10:00 AM. Stalking the streets of Mega City One Judge Dred hears the call and heads out. Join him in the struggle against evil as you learn how to play Hero Clix.</p>	<p align="center">FRIDAY 11:00 AM COLLECTIBLE CARD GAMES</p>
<p>Mech Warrior Demo- In the Beginning : Friday 11/25/05- 10:00 AM Learn what its all about. Mech Warrior, do you have what it takes?</p>	<p>Pirates Demo - Bones & Blood : Friday 11/25/05- 11:00 AM Test your inner Pirate! Come learn how to sail the 7 seas. Can you best the other players? Learn how to play Pirates of the Spanish Main in this Demo. Fun and prizes for everyone.</p>
<p>Rocketman Demo - Spacemen Spif : Friday 11/25/05- 10:00 AM Come learn how to play Rocketmen! Join us as we soar through the solar system. Do you play for the heroes or the villains...you decide.</p>	<p>Pirates Demo - Bones & Blood : Friday 11/25/05- 11:00 AM Test your inner Pirate! Come learn how to sail the 7 seas. Can you best the other players? Learn how to play Pirates of the Spanish Main in this Demo. Fun and prizes for everyone.</p>
<p align="center">FRIDAY 10:00 AM ROLEPLAYING GAMES</p>	<p align="center">FRIDAY 11:00 AM MINIATURES</p>
<p>Star Wars D6: Sparks - Play on Site : Friday 11/25/05- 10:00 AM Sparks Play On Site: Bring your Sparks character and bring your list of modules you need to play with you. We will examine our database and available materials for a module that will suit the largest number of people. Four Hours, Max Six Players. SF7's on-going SW D6 campaign</p>	<p>Hero Clix Demo - Heroes Unite : Friday 11/25/05- 11:00 AM Come join us and learn how to play Hero Clix.</p>
<p>Star Wars D20: Force #5 Whispers in the Dark : Friday 11/25/05- 10:00 AM Description: Ag. Colony THX-1139 reported a series of murders before their communication broke down. Now the ISF wants to know what happened, and is sending a team to examine the situation. Are you up to the challenge? Spark Force 7s on-going SW D20 campaign.</p>	<p>Mech Warrior Demo- When the walls come crumbling down : Friday 11/25/05- 11:00 AM The year is 3135, and the mighty Republic is crumbling. The Houses are forming up to destroy the Republic, the prefectures are now abandoned...the future looks grim. Come learn how to play MechWarrior, do you side with the Republic or against it?</p>
<p align="center">FRIDAY 11:00 AM BOARDGAMES</p>	<p>Rocketman Demo -The Darkness of Space : Friday 11/25/05- 11:00 AM Flying through asteroids you come upon hidden treasures, collect them to build a greater force and defeat your enemy. Come join us for a demonstration of Rocketmen...hone your spaceman skills.</p>
<p>Amazing Games Auction : Friday 11/25/05- 11:00 AM Join our amazing silent auction of great games. Pick up a new or used game for the holidays!</p>	

<p align="center">FRIDAY 12:00 PM BOARDGAMES</p>	<p>Ticket to Ride : FRIDAY 11/25/05- 12:00 PM October 2, 1900 - 28 years to the day that phileas fogg accepted and won the bet that he could travel around the world in 80 days. 5 friends meet to celebrate his triumph and to plan another impossible journey. The objective to see which of them could travel by rail to the most cities in North America in just 7 days. The Journey begins now.</p>
<p>Age of Renaissance: Friday 11/25/05- 12:00 PM Machiavellian politics and warfare are the play of the day in one of the most popular board games going.</p>	<p>Zombies! : FRIDAY 11/25/05- 12:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way.</p>
<p>Acquire! : Friday 11/25/05- 12:00 PM Stocks, mergers and hostile takeovers are the call of the day in Avalon Hills financial game of hotel chains.</p>	<p align="center">FRIDAY 12:00 PM CARD GAMES</p>
<p>Bang! : Friday 11/25/05- 12:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p>	<p>Apples to Apples : FRIDAY 11/25/05- 12:00 PM It's as easy as "comparing apples to apples"...just open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. And everyone gets a chance to be the judge!</p>
<p>Domaine : Friday 11/25/05- 12:00 PM The king shall return... but before he does, the realm falls into anarchy and chaos. The lords of the kingdom struggle to improve their place and standing. New borders are drawn, and expanded through strength of arms and subtle maneuver. Each duke seeks to establish a claim over the most valuable parts of the kingdom before the king finally returns.</p>	<p>Family Business : FRIDAY 11/25/05- 12:00 PM This fast paced card game of gangster warfare, intrigue and suspense puts the emphasis on fun. Each player is a mob boss competing to survive the murder and mayhem of the Prohibition era. Players play three games each slot.</p>
<p>Giant Settlers of Catan: Friday 11/25/05- 12:00 PM The basic game on a huge 3-D board setup.</p>	<p>Fluxx : FRIDAY 11/25/05- 12:00 PM Come play this fast paced card game starts with 2 rules- draw 1 card, play 1 card- with no goal for victory.</p>
<p>Puerto Rico Tournament Qualifier: Friday 11/25/05- 12:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations? Winner of each table advances to the Final.</p>	<p>San Juan : FRIDAY 11/25/05- 12:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.</p>
<p>Seafarers of Catan : Friday 11/25/05- 12:00 PM Sheep to cities and ships! Come play this fun version of the Settlers of Catan system.</p>	<p align="center">FRIDAY 12:00 PM COLLECTIBLE CARD GAMES</p>
<p>Settlers of Catan Tournament Qualifier : FRIDAY 11/25/05- 12:00 PM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM</p>	<p>Pirates - Defending the Crown : FRIDAY 11/25/05- 12:00 PM Build a 50 pt fleet and prepare to set sail. Choose a country and defend your choice. Points: 50 Rules: Barbary Coast Tournament: 3 rounds 50 min each. Take victory condition 1: Most points of ships destroyed. Take victory condition 2: Most points of remaining fleet. Take Victory Condition 3: Most gold. Tournament winner receives a prize. Special Rules: All ships and crew must be from the same faction. Crew may land on home bases and re-capture treasure. Can you Defend the Crown or will you steal it?</p>

FRIDAY 12:00 PM MINIATURES	FRIDAY 2:00 PM BOARDGAMES
Hero Clix: FRIDAY 11/25/05- 12:00 PM 450 point - 3 orders	Axis and Allies : FRIDAY 11/25/05- 2:00 PM A classic game from Avalon Hill, re-enact World War Two.
Indy Hero Clix - Darkness Falls: FRIDAY 11/25/05- 12:00 PM The great city falls quiet. Then it can be heard...a thunder in the distance...A giant among men walks the streets. He seeks to destroy this great city and claim its riches. Can you stop him and his army or will your heroes be defeated? Battle for Mega City One in this Indy Clix Game. Special Rules: Indy Clix Figures only. Judge to determine build total.	Bang! : FRIDAY 11/25/05- 2:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!
Mech Warrior - Trials of Fire : FRIDAY 11/25/05- 12:00 PM Rules: AoD Event Type: Unrestricted Points: 600 PC: Yes, bring 2 & 1 blank Mission Cards: No FP/SA: Yes Special Rules: HR: Slot It! is in play. House Rule: Slot It! Add one slot to all Mechs. Terrain: Pick 4 place 2 Background: As the Republic pulls back into Prefecture X its boundary shrinks and a power vacuum is created. For the Republic! Can you bring your forces home? Build a 600pt army and face off against the adversaries of the Republic. Against the Republic: The tyrants have fallen! Break their backs as they pull out and run. Build a 600pt. army and crush the retreating forces!	Empire Builder : FRIDAY 11/25/05- 2:00 PM Deliver loads to various cities as you extend your railroad from coast to coast.
Mech Warrior - Trials of Fire: FRIDAY 11/25/05- 12:00 PM Welcome to the end of the Republic. As the inner sphere collapses in on itself and a power vacuum is created factions and mercenaries face off to defeat the Republic. Choose a side, Republic/HL or other, and attempt to defeat the Republic forces, which are on the move to get home. Rules: AoD Points: 600 Event Type: Unrestricted PC: Yes, normal MC: No mission cards FP/SA: Yes Special Rules: House Rule: Slot It! is in play. This House Rule allows you to add one slot to a pre-AoD Mech. Terrain: Choose 4, place 2. This event will affect the outcome of the Faction War being played at Hobby Town, in Crystal Lake. So fight well.	Giant Settlers of Catan : FRIDAY 11/25/05- 2:00 PM The basic game on a huge 3-D board setup.
FRIDAY 12:00 PM ROLEPLAYING GAMES	
Warhammer Fantasy Role Play 2nd Edition : FRIDAY 11/25/05- 12:00 PM Beginning Warhammer Fantasy Role Play Group.	Guillotine : FRIDAY 11/25/05- 2:00 PM Who can collect the most valuable heads during three days of executions in the French Revolution? Fast and unpredictable.
FRIDAY 1:00 PM BOARDGAMES	
Munchkin Fu : FRIDAY 11/25/05 - 1:00 PM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!	Life : FRIDAY 11/25/05- 2:00 PM Come play the classic game of Life! Monopoly : FRIDAY 11/25/05- 2:00 PM A game you have played for years gets new life when played at a convention. Try it and see how different and challenging the game is when played against new players.

<p>FRIDAY 2:00 PM BOARDGAMES</p>	<p>Nuclear War! : FRIDAY 11/25/05- 2:00 PM What other games others you the chance to ask for change from 25 million people. Come and blow up your neighbors!</p>
<p>Puerto Rico Tournament Qualifier : FRIDAY 11/25/05- 2:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations? Winner of each table advances to the Final.</p>	<p>San Juan : FRIDAY 11/25/05- 2:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.</p>
<p>Risk Tournament Qualifier : FRIDAY 11/25/05- 2:00 PM Global warfare for the whole family. two round event. Final at FRI. 6:00 PM</p>	<p>Uno : FRIDAY 11/25/05- 2:00 PM UNO is one of the worlds most popular family card games, with rules easy enough for kids, but challenges and excitement enough for all ages.</p>
<p>Settlers of Catan : FRIDAY 11/25/05- 2:00 PM Settlers of Catan</p>	<p>FRIDAY 2:00 PM COLLECTIBLE CARD GAMES</p>
<p>Settlers of Catan Tournament Qualifier : FRIDAY 11/25/05- 2:00 PM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM</p>	<p>Lord of the Rings constructed deck tournament : FRIDAY 11/25/05- 2:00 PM Help Frodo take the Ring to Mt Doom while using your Shadows to stop your opponents Frodo. Constructed deck tournament, 6 minimum for sanctioning</p>
<p>Star Fleet Battles Tournament : FRIDAY 11/25/05- 2:00 PM 2 v 2 Starfleet Tournament, Random Draw, Team Tournament Play</p>	<p>FRIDAY 2:00 PM MINIATURES</p>
<p>Zombies! : FRIDAY 11/25/05- 2:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way.</p>	<p>Battletech - Mariks Revenge: FRIDAY 11/25/05 - 2:00 PM After being humiliated by House Steiner for several years, Marik technicians have discovered lost tech and plan to test by attacking a remote Steiner world. Can Marik with their new mechs turn the tables on House Steiner?</p>
<p>FRIDAY 2:00 PM CARD GAMES</p>	<p>FRIDAY 2:00 PM ROLEPLAYING GAMES</p>
<p>Crime Lords: FRIDAY 11/25/05- 2:00 PM Rival mobs battle for control of the City. Take over the Rackets, rake in the dough, and rub out the opposition. It's the American dream.</p>	<p>SD00 -Dragons Shadow: FRIDAY 11/25/05 - 2:00 PM Players must play this module to create a character for all other "Shadow of the Dragon" modules.</p>
<p>Fluxx : FRIDAY 11/25/05- 12:00 PM Come play this fast paced card game that starts with one 2 rules- draw 1 card, play 1 card- with no goal for victory.</p>	<p>Star Wars D20: Force #2 - Capture the Flag: FRIDAY 11/25/05 - 2:00 PM A distress signal from Panais IV leads to the burned-out remains of a crashed courier ship. But the important cargo within is missing, and signs suggest that someone has indeed survived the crash. Can you find both the wreck's survivor and cargo before the natives find you? SF7's D20 ongoing Star Wars campaign. Start a character or bring an existing Force campaign character.</p>
<p>Management Material : FRIDAY 11/25/05- 2:00 PM Management Material is the cards game of cubicle denizens, where the only way to win is to remain a corporate peon! Use lame excuses to pass impossible projects on to other players and avoid being promoted to management.</p>	<p>Star Wars D6: Sparks #52 - Distressing Games on Nelios: FRIDAY 11/25/05 - 2:00 PM A planet is at a crossroads to join the Empire or remain free. But members of the ruling class are not playing fair, and the planet may be headed towards ruin to appease the power hungry. SF7's WEG ongoing Star Wars campaign. Start a character or bring an existing Sparks character.</p>

<p align="center">FRIDAY 2:00 PM ROLEPLAYING GAMES</p>	<p>Giant Settlers of Catan : Friday 11/25/05- 4:00 PM The basic game on a huge 3-D board setup.</p>
<p>Star Wars D6: Sparks #75 - Welcome to Bothan Space: Friday 11/25/05- 2:00 PM A series of recent setbacks has forced the Crucible Sector Rebellion to seek outside intelligence from a people known for such things. But can your team survive the political intrigues that wait on Bothawui? SF7's on-going SW D6 campaign</p>	<p>Puerto Rico Tournament Qualifier : Friday 11/25/05- 4:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations? Winner of each table advances to the Final.</p>
<p align="center">FRIDAY 3:00 PM BOARDGAMES</p>	<p>Seafarers of Catan : Friday 11/25/05- 4:00 PM Sheep to cities and ships! Come play this fun version of the Settlers of Catan system.</p>
<p>Munchkin Fu : Friday 11/25/05- 3:00 PM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!</p>	<p>Settlers of Catan Tournament Qualifier : Friday 11/25/05- 4:00 PM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM</p>
<p align="center">FRIDAY 4:00 PM BOARDGAMES</p>	<p>Ticket to Ride : Friday 11/25/05- 4:00 PM October 2, 1900 - 28 years to the day that phileas fogg accepted and won the bet that he could travel around the world in 80 days. 5 friends meet to celebrate his triumph and to plan another impossible journey. The objective to see which of them could travel by rail to the most cities in North America in just 7 days. The Journey begins now.</p>
<p>Amazing Games Auction : Friday 11/25/05- 4:00 PM Join our amazing silent auction of great games. Pick up a new or used game for the holidays!</p>	<p>Zombies! : Friday 11/25/05- 4:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way.</p>
<p>Attack! : Friday 11/25/05- 4:00 PM A simple game of expansion and combat set in the era of WWII. Easy to learn, but difficult to master. Can history be changed?</p>	<p align="center">FRIDAY 4:00 PM CARD GAMES</p>
<p>Bang! : Friday 11/25/05- 4:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p>	<p>Apples to Apples: Friday 11/25/05- 4:00 PM It's as easy as "comparing apples to apples"...just open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. And everyone gets a chance to be the judge!</p>
<p>Domaine : Friday 11/25/05- 4:00 PM The king shall return... but before he does, the realm falls into anarchy and chaos. The lords of the kingdom struggle to improve their place and standing. New borders are drawn, and expanded through strength of arms and subtle maneuver. Each duke seeks to establish a claim over the most valuable parts of the kingdom before the king finally returns.</p>	<p>Family Business: Friday 11/25/05- 4:00 PM This fast paced card game of gangster warfare, intrigue and suspense puts the emphasis on fun. Each player is a mob boss competing to survive the murder and mayhem of the Prohibition era. Players play three games each slot.</p>

FRIDAY 4:00 PM CARD GAMES	FRIDAY 6:00 PM BOARDGAMES
Fluxx: Friday 11/25/05- 4:00 PM Come play this fast paced card game that starts with one 2 rules- draw 1 card, play 1 card- with no goal for victory.	Axis and Allies: Friday 11/25/05- 6:00 PM A classic game from Avalon Hill, re-enact World War Two.
San Juan: Friday 11/25/05- 4:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.	Bang! : Friday 11/25/05- 6:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!
FRIDAY 4:00 PM COLLECTIBLE CARD GAMES	Giant Settlers of Catan: Friday 11/25/05- 6:00 PM The basic game on a huge 3-D board setup.
Pirates Of The Spanish Main: Friday 11/25/05- 4:00 PM Be ye hardy enough to sail the 7 seas? Then come join us for a grand adventure! Never played before? That's fine, come learn how to play, or play some of the existing Pirates! Sealed Event: Purchase 3 Pirates of the Barbary Coast boosters at the table for \$15.00 and join in the fun.	Guillotine: Friday 11/25/05- 6:00 PM Who can collect the most valuable heads during three days of executions in the French Revolution? Fast and unpredictable.
FRIDAY 4:00 PM MINIATURES	Life: Friday 11/25/05- 6:00 PM Come play the classic game of Life!
Rocketman Constructed Tournament -Destiny Among the Stars: Friday 11/25/05- 4:00 PM Field your battle fleet and defeat your opponents. Build: 50pts Rules: Rocketmen. Three 50 min rounds.	Monopoly: Friday 11/25/05- 6:00 PM A game you have played for years gets new life when played at a convention. Try it and see how different and challenging the game is when played against new players.
Hero Clix - Avengers Attack! : Friday 11/25/05- 4:00 PM Build the best 300 point super powered team and lead it to victory! Prizes: TBD	Puerto Rico Tournament Qualifier: Friday 11/25/05- 6:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations? Winner of each table advances to the Final.
Mech Warrior - Thunder & Shake: Friday 11/25/05- 4:00 PM The titans walk the field of battle in this clash of arms. Build a 900-point army of Mechs only and defeat your opponent. Rules: AoD Event Type: Constructed Points: 900 PC: Yes, bring 2 & 1 blank Mission Cards: No FP/SA: Yes Special Rules: Only Assault or Heavy Class Mechs are allowed on the field of Battle. Each player must field at least on Assault class mech and one Heavy Class Mech. Terrain: Pick 4 place 2	Risk Tournament Final: Friday 11/25/05- 6:00 PM Risk Tournament Final - Global warfare for the whole family. The Winner of each Qualifier Table advances to the final.
FRIDAY 5:00 PM BOARDGAMES	Risk: Friday 11/25/05- 6:00 PM The classic strategy game of world domination
Munchkin Fu : Friday 11/25/05- 5:00 PM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!	Settlers of Catan Tournament Qualifier: Friday 11/25/05- 6:00 PM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM

<p align="center">FRIDAY 6:00 PM BOARDGAMES</p>	<p align="center">FRIDAY 6:00 PM MINIATURES</p>
<p>Settlers of Catan: Friday 11/25/05- 6:00 PM Settlers of Catan</p>	<p>Star Fleet Battles Tournament: Friday 11/25/05- 6:00 PM 2 v 2 Starfleet Tournament, Random Draw, Team Tournament Play</p>
<p>Star Fleet Battles Tournament: Friday 11/25/05- 6:00 PM 2 v 2 Starfleet Tournament, Random Draw, Team Tournament Play</p>	<p align="center">FRIDAY 6:00 PM ROLEPLAYING GAMES</p>
<p>Zombies! : Friday 11/25/05- 6:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way.</p>	<p>Star Wars D20: Force #3 -Rescue: Friday 11/25/05- 6:00 PM A HoloNet repeater has gone offline. It happens. So why is the ISF sending your team to investigate? SF7's D20 ongoing Star Wars campaign, start a character or bring an existing Force campaign character.</p>
<p align="center">FRIDAY 6:00 PM CARD GAMES</p>	<p>Star Wars D6: Sparks #85 - Top Secret, Part Deux: Friday 11/25/05- 6:00 PM A band of operatives once went to the planet Zelen and engaged in some unsavory activities for the good of the Crucible Sector Rebellion. Now, will the bill be paid? Who knows? Come find out with your Sparks character. SF7's on-going SW D6 campaign</p>
<p>Management Material: Friday 11/25/05- 6:00 PM Management Material is the cards game of cubicle denizens, where the only way to win is to remain a corporate peon! Use lame excuses to pass impossible projects on to other players and avoid being promoted to management.</p>	<p align="center">FRIDAY 7:00 PM BOARDGAMES</p>
<p>Uno: Friday 11/25/05- 6:00 PM UNO is one of the worlds most popular family card games, with rules easy enough for kids, but challenges and excitement enough for all ages.</p>	<p>Munchkin Fu: Friday 11/25/05- 7:00 PM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!</p>
<p>San Juan : Friday 11/25/05- 6:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.</p>	<p align="center">FRIDAY 8:00 PM BOARDGAMES</p>
<p>Crime Lords : Friday 11/25/05- 6:00 PM Rival mobs battle for control of the City. Take over the Rackets, rake in the dough, and rub out the opposition. It's the American dream.</p>	<p>Bang! : Friday 11/25/05- 8:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p>
<p>Mag Blast : Friday 11/25/05- 6:00 PM Simple Card Game about Space Combat</p>	<p>Domaine : Friday 11/25/05- 8:00 PM The king shall return... but before he does, the realm falls into anarchy and chaos. The lords of the kingdom struggle to improve their place and standing. New borders are drawn, and expanded through strength of arms and subtle maneuver. Each duke seeks to establish a claim over the most valuable parts of the kingdom before the king finally returns.</p>
<p align="center">FRIDAY 6:00 PM COLLECTIBLE CARD GAMES</p>	<p>Giant Settlers of Catan : Friday 11/25/05- 8:00 PM The basic game on a huge 3-D board setup.</p>
<p>Wars Constructed deck tournament: Friday 11/25/05- 6:00 PM This will be a constructed deck tournament</p>	<p>Puerto Rico Tournament Final : Friday, 11/25/05 - 8:00:00 PM Puerto Rico Tournament Final - The winners of each table play in the final.</p>

<p>FRIDAY 8:00 PM BOARDGAMES</p>	<p>Zombies! : Friday 11/25/05- 8:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way.</p>
<p>Puerto Rico Tournament Final : Friday 11/25/05- 8:00 PM Puerto Rico Tournament Final - The winners of each table play in the final.</p>	<p>FRIDAY 8:00 PM CARD GAMES</p>
<p>Seafarers of Catan : Friday 11/25/05- 8:00 PM Sheep to cities and ships! Come play this fun version of the Settlers of Catan system.</p>	<p>Apples to Apples: Friday 11/25/05- 8:00 PM It's as easy as "comparing apples to apples"...just open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. And everyone gets a chance to be the judge!</p>
<p>Settlers of Catan Tournament Qualifier : Friday 11/25/05- 8:00 PM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM</p>	<p>Fluxx: Friday 11/25/05- 8:00 PM Come play this fast paced card game that starts with one 2 rules- draw 1 card, play 1 card- with no goal for victory.</p>
<p>Ticket to Ride : Friday 11/25/05- 8:00 PM October 2, 1900 - 28 years to the day that phileas fogg accepted and won the bet that he could travel around the world in 80 days. 5 friends meet to celebrate his triumph and to plan another impossible journey. The objective to see which of them could travel by rail to the most cities in North America in just 7 days. The Journey begins now.</p>	<p>San Juan: Friday 11/25/05- 8:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.</p>

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 W I R O N W I N D M E T A L S M I N A U
 T S J T W O S E M A G R I A F Y A M L U

Help us finish our homework!

We were doing great, when suddenly the computer re-booted for no reason. When we restarted we found that the final problem was accidentally mixed together with our sponsor list in a freak computer accident.

We went to great lengths to find the best sponsors. Now its your turn. Find our sponsors in the jumbled mess to the left, and what remains should be the final problem for our homework. *Solve that, and let us know the answer, and we will enter you into a drawing for a fabulous prize.*

<p align="center">SATURDAY 10:00 AM BOARDGAMES</p>	<p>Monopoly Tournament Qualifier : Saturday 11/26/05- 10:00 AM A game you have played for years gets new life when played at a convention as a Tournament. Try it and see how different and challenging the game is when played against new players. The Winner of each table advances to the Final.</p>
<p>Advance Civilization : Saturday 11/26/05- 10:00 AM Can you lead your country to civilization first? Come and find out in this game of ancient trading and warfare in a race to become civilized.</p>	<p>Puerto Rico : Saturday 11/26/05- 10:00 AM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations?</p>
<p>Attack! : Saturday 11/26/05- 10:00 AM A simple game of expansion and combat set in the era of WWII. Easy to learn, but difficult to master. Can history be changed?</p>	<p>Risk : Saturday 11/26/05- 10:00 AM The classic strategy game of world domination</p>
<p>Axis and Allies : Saturday 11/26/05- 10:00 AM A classic game from Avalon Hill, re-enact World War Two.</p>	<p>Seafarers of Catan : Saturday 11/26/05- 10:00 AM Sheep to cities and ships! Come play this fun version of the Settlers of Catan system.</p>
<p>Bang! : Saturday 11/26/05- 10:00 AM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p>	<p>Settlers of Catan Tournament Qualifier : Saturday 11/26/05- 10:00 AM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM</p>
<p>Diplomacy : Saturday 11/26/05- 10:00 AM The Great War, as fought on the field and in the palaces, where a little diplomacy beats an army any day.</p>	<p>Ticket to Ride : Saturday 11/26/05- 10:00 AM October 2, 1900 - 28 years to the day that phileas fogg accepted and won the bet that he could travel around the world in 80 days. 5 friends meet to celebrate his triumph and to plan another impossible journey. The objective to see which of them could travel by rail to the most cities in North America in just 7 days. The Journey begins now.</p>
<p>Duel of Ages : Saturday 11/26/05- 10:00 AM Duel with heroes of all ages in this board style adventure game.</p>	<p>Zombies! Tournament Qualifier : Saturday 11/26/05- 10:00 AM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way. Winner of Each table advances to final.</p>
<p>Empire Builder : Saturday 11/26/05- 10:00 AM Deliver loads to various cities as you extend your railroad from coast to coast.</p>	<p align="center">SATURDAY 10:00 AM CARD GAMES</p>
<p>Giant Settlers of Catan : Saturday 11/26/05- 10:00 AM The basic game on a huge 3-D board setup.</p>	<p>Crime Lords : Saturday 11/26/05- 10:00 AM Rival mobs battle for control of the City. Take over the Rackets, rake in the dough, and rub out the opposition. Its the American dream.</p>
<p>Guillotine : Saturday 11/26/05- 10:00 AM Who can collect the most valuable heads during three days of executions in the French Revolution? Fast and unpredictable.</p>	<p>Family Business : Saturday 11/26/05- 10:00 AM This fast paced card game of gangster warfare, intrigue and suspense puts the emphasis on fun. Each player is a mob boss competing to survive the murder and mayhem of the Prohibition era. Players play three games each slot.</p>
<p>Life : Saturday 11/26/05- 10:00 AM Come play the classic game of Life!</p>	<p>Nuclear War! : Saturday 11/26/05- 10:00 AM What other games others you the chance to ask for change from 25 million people. Come and blow up your neighbors!</p>

<p align="center">SATURDAY 10:00 AM CARD GAMES</p>	<p>Indy Hero Clix - Zapow Kaping : Saturday, 11/26/05 - 10:00 AM R: Gee Batman who are those guys? B: Those are the guys from the other comix! Join in this sealed event. Buy 4 sealed Indy Clix boosters and build your best 300pt battle force to defeat your opponent. Prizes: Yes</p>
<p>San Juan : Saturday, 11/26/05 - 10:00 AM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.</p>	<p>Mech Warrior - Final Stand : Saturday, 11/26/05 - 10:00 AM Rules: AoD Event Type: Unrestricted Points: 750 PC: No Perfect Day Mission Cards: No FP/SA: Yes Special Rules: HR: Slot It! is in play. House Rule: Slot It! Add one slot to all Mechs. Terrain: Players must place on piece of Blocking. Take 4 place 2 Background: The republic has gathered its people on the fringe of Prefecture X. One last group of dropships home is all that remains of the presence of the Republic in Prefecture XI, I, & II. Planet Sabik in Prefecture I, the last stand for the forces of the Republic as they head home. Defend the jump port and give the people the time they need to go home. For the Republic! Defend the dropport at all cost. Do not let opponent win VC3, defend the dropport. Use your strategy to conquer the incoming forces and repel them as your jumpships attempt to leave. Long live the Republic & Devlin Stone! Against the Republic: The weakened fools think that they can escape. Take your forces and conquer the weakened fools that seek to escape your justice! Down with the Republic!</p>
<p>Uno : Saturday, 11/26/05 - 10:00 AM UNO is one of the worlds most popular family card games, with rules easy enough for kids, but challenges and excitement enough for all ages.</p>	<p align="center">SATURDAY 10:00 AM ROLEPLAYING GAMES</p>
<p align="center">SATURDAY 10:00 AM COLLECTIBLE CARD GAMES</p>	<p>Star Wars D6: Sparks #45 - A Bad Rep : Saturday, November 26, 2005 - 10:00:00 AM The Empire is trying to spread trouble for the Rebellion in an attempt to discredit them. Can you get to the heart of the secret and keep the Rebellion safe? Sparks Force 7's WEG ongoing Star Wars campaign. Start a character or bring an existing Sparks character.</p>
<p>Megaman constructed deck tournament: Saturday, 11/26/05 - 10:00 AM Play as Megaman or one of the other Net-Navis to defeat your enemies. Constructed deck tournament, 6 minimum for sanctioning.</p>	<p>Star Wars D20: Force Seminar: Saturday, November 26, 2005 - 10:00:00 AM A time to recuperate, train, and prepare for future missions for the ISF and for personal means. Four Hours. SF7's on-going SW D20 campaign</p>
<p align="center">SATURDAY 10:00 AM MINIATURES</p>	<p align="center">SATURDAY 11:00 AM BOARDGAMES</p>
<p>Battletech - Last Stand on Rigel Six : Saturday, 11/26/05 - 10:00 AM After a surprise attack by House kurita on House Davion, a company of davion mechs are left behind to delay the Kurita force long enough to evacuate the planetary government.</p>	<p>Amazing Games Auction: Saturday, November 26, 2005 - 11:00:00 AM Join our amazing silent auction of great games. Pick up a new or used game for the holidays!</p>
<p>Hero Clix - Battle for Ludesburg? : Saturday, 11/26/05 - 10:00 AM Ludesburg? Who ever heard of Ludesburg? It's a tiny town with a big reputation to the villains of the world. Walk the street as a villain and dominate Ludesburg, VA where crime does pay. Build a 500pt army and defeat your opponent for control of Ludesburg, VA.</p>	<p>Munchkin Fu: Saturday, November 26, 2005 - 11:00:00 AM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!</p>

SATURDAY 12:00 PM BOARDGAMES	FRIDAY 12:00 PM CARD GAMES
Acquire! : Saturday 11/26/05- 12:00 PM Stocks, mergers and hostile takeovers are the call of the day in Avalon Hills financial game of hotel chains. Start	Apples to Apples : Saturday 11/26/05- 12:00 PM It's as easy as "comparing apples to apples"...just open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. And everyone gets a chance to be the judge!
Age of Renaissance : Saturday 11/26/05- 12:00 PM Machiavellian politics and warfare are the play of the day in one of the most popular board games going.	Fluxx : Saturday 11/26/05- 12:00 PM Come play this fast paced card game that starts with one 2 rules- draw 1 card, play 1 card- with no goal for victory.
Bang! : Saturday 11/26/05- 12:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!	Lunch Money : Saturday 11/26/05- 12:00 PM A playground fight between a bunch of screaming little girls. And in the end there can be only one. Hit your enemies with a pipe or use the Hail Mary to take them out of the game for good. Can you survive??
Domaine : Saturday 11/26/05- 12:00 PM The king shall return... but before he does, the realm falls into anarchy and chaos. The lords of the kingdom struggle to improve their place and standing. New borders are drawn, and expanded through strength of arms and subtle maneuver. Each duke seeks to establish a claim over the most valuable parts of the kingdom before the king finally returns.	Management Material : Saturday 11/26/05- 12:00 PM Management Material is the cards game of cubicle denizens, where the only way to win is to remain a corporate peon! Use lame excuses to pass impossible projects on to other players and avoid being promoted to management.
Giant Settlers of Catan : Saturday 11/26/05- 12:00 PM The basic game on a huge 3-D board setup.	San Juan : Saturday 11/26/05- 12:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.
Puerto Rico : Saturday 11/26/05- 12:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations?	FRIDAY 12:00 PM MINIATURES
Settlers of Catan Tournament Qualifier : Saturday 11/26/05- 12:00 PM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM	Hero Clix : Saturday 11/26/05- 12:00 PM 600 point - 4 orders
Settlers of Catan : Saturday 11/26/05- 12:00 PM Settlers of Catan	Hero Clix : Saturday 11/26/05- 12:00 PM 450 point - 3 orders
Twilight Imperium 3rd Edition : Saturday 11/26/05- 12:00 PM Struggle for control of the Universe.	SATURDAY 1:00 PM BOARDGAMES
Zombies! : Tournament Qualifier: Saturday 11/26/05- 12:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way. Winner of Each table advances to final.	Munchkin Fu : Saturday 11/26/05- 1:00 PM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!

<p align="center">SATURDAY 2:00 PM BOARDGAMES</p>	<p>Seafarers of Catan : Saturday 11/26/05- 2:00 PM Sheep to cities and ships! Come play this fun version of the Settlers of Catan system.</p>
<p>Axis and Allies: Saturday 11/26/05- 2:00 PM A classic game from Avalon Hill, re-enact World War Two.</p>	<p>Settlers of Catan Tournament Qualifier : Saturday 11/26/05- 2:00 PM Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM</p>
<p>Bang! : Saturday 11/26/05- 2:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p>	<p>Star Fleet Battles Tournament Final : Saturday 11/26/05- 2:00 PM 2 v 2 Starfleet Tournament, Random Draw, Team Tournament Play</p>
<p>Duel of Ages : Saturday 11/26/05- 2:00 PM Duel with heroes of all ages in this board style adventure game.</p>	<p>Ticket to Ride : Saturday 11/26/05- 2:00 PM October 2, 1900 - 28 years to the day that phileas fogg accepted and won the bet that he could travel around the world in 80 days. 5 friends meet to celebrate his triumph and to plan another impossible journey. The objective to see which of them could travel by rail to the most cities in North America in just 7 days. The Journey begins now.</p>
<p>Giant Settlers of Catan : Saturday 11/26/05- 2:00 PM The basic game on a huge 3-D board setup.</p>	<p>Zombies! Tournament Qualifier : Saturday 11/26/05- 2:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way. Winner of Each table advances to final.</p>
<p>Guillotine : Saturday 11/26/05- 2:00 PM Who can collect the most valuable heads during three days of executions in the French Revolution? Fast and unpredictable.</p>	<p align="center">SATURDAY 2:00 PM CARD GAMES</p>
<p>Illuminati Board Game : Saturday 11/26/05- 2:00 PM Take over the world in this game of conspiracy. .</p>	<p>Crime Lords : Saturday 11/26/05- 2:00 PM Rival mobs battle for control of the City. Take over the Rackets, rake in the dough, and rub out the opposition. It's the American dream.</p>
<p>Iron Dragon : Saturday 11/26/05- 2:00 PM Come play the fantasy version of Mayfair Games Empire Builder system.</p>	<p>Family Business : Saturday 11/26/05- 2:00 PM This fast paced card game of gangster warfare, intrigue and suspense puts the emphasis on fun. Each player is a mob boss competing to survive the murder and mayhem of the Prohibition era. Players play three games each slot.</p>
<p>Life : Saturday 11/26/05- 2:00 PM Come play the classic game of Life!</p>	<p>Nuclear War! : Saturday 11/26/05- 2:00 PM What other games others you the chance to ask for change from 25 million people. Come and blow up your neighbors!</p>
<p>Monopoly Tournament Qualifier : Saturday 11/26/05- 2:00 PM A game you have played for years gets new life when played at a convention as a Tournament. Try it and see how different and challenging the game is when played against new players. The Winner of each table advances to the Final.</p>	<p>San Juan : Saturday 11/26/05- 2:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.</p>
<p>Puerto Rico : Saturday 11/26/05- 2:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations?</p>	<p>Uno : Saturday 11/26/05- 2:00 PM UNO is one of the worlds most popular family card games, with rules easy enough for kids, but challenges and excitement enough for all ages.</p>
<p>Risk : Saturday 11/26/05- 2:00 PM The classic strategy game of world domination</p>	

<p align="center">SATURDAY 2:00 PM COLLECTIBLE CARD GAMES</p>	<p>SD00 -Dragons Shadow : Saturday 11/26/05 - 2:00 PM Players must play this module to create a character for all other "Shadow of the Dragon" modules.</p>
<p>High Stakes Drifter - Dusty Diamonds : Saturday 11/26/05 - 2:00 PM Come learn how to play High Stakes Drifter.</p>	<p>The Story: Mines of Borundi Part III : Saturday 11/26/05 - 2:00 PM The Story is a First Edition AD&D On-going campaign. Come create a Character and play in the World of Ancient Rome. Semi-historical setting.</p>
<p>Pirates - Davy Jones Locker : Saturday 11/26/05 - 2:00 PM Arrrg! Kin ye be a Pirate and dig up yer gold ur aar ye a scurvy dawg? Join in the quest fur the gold. Build your best 40pt army and test your might.</p>	<p align="center">SATURDAY 3:00 PM BOARDGAMES</p>
<p>Star Wars (Decipher) constructed deck tournament : Saturday 11/26/05 - 2:00 PM Bring both a Light side and a Dark side deck as you battle for the fate of the universe! 4 minimum for sanctioning.</p>	<p>Munchkin Fu: Saturday 11/26/05 - 3:00 PM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!</p>
<p align="center">SATURDAY 2:00 PM MINIATURES</p>	<p align="center">SATURDAY 4:00 PM BOARDGAMES</p>
<p>Hero Clix: Saturday 11/26/05 - 12:00 PM 600 point - 4 orders</p>	<p>Amazing Games Auction: Saturday 11/26/05 - 4:00 PM Join our amazing silent auction of great games. Pick up a new or used game for the holidays!</p>
<p>Hero Clix: Saturday 11/26/05 - 12:00 PM 450 point - 3 orders</p>	<p>Attack! : Saturday 11/26/05 - 4:00 PM A simple game of expansion and combat set in the era of WWII. Easy to learn, but difficult to master. Can history be changed?</p>
<p>Hero Clix - One day while in the park: Saturday 11/26/05 - 2:00 PM Suddenly there they were...the Them Gang. While you've always belonged to the Us Gang, the good guys. Now its time to go show Them who Us are and defeat them. See Judge for more information.</p>	<p>Bang! : Saturday 11/26/05 - 4:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p>
<p align="center">SATURDAY 2:00 PM ROLEPLAYING GAMES</p>	<p>Domaine : Saturday 11/26/05 - 4:00 PM The king shall return... but before he does, the realm falls into anarchy and chaos. The lords of the kingdom struggle to improve their place and standing. New borders are drawn, and expanded through strength of arms and subtle maneuver. Each duke seeks to establish a claim over the most valuable parts of the kingdom before the king finally returns.</p>
<p>Star Wars D20: Force - Play on Site : Saturday 11/26/05 - 2:00 PM Bring your Force character and bring your list of modules you need to play with you. We will examine our database and available materials for a module that will suit the largest number of people. Spark Force 7s on-going SW D20 campaign</p>	<p>Puerto Rico : Saturday 11/26/05 - 4:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations?</p>
<p>Star Wars D6: Sparks #51 - King of the Hill : Saturday 11/26/05 - 2:00 PM The honor of the Crucible Sector Rebellion is on the line! When a regular training exercise is expanded into a competition lives may not be at stake, but reputations are! Sparks Force 7's WEG ongoing Star Wars campaign. Start a character or bring an existing Sparks character.</p>	<p>Settlers of Catan : Saturday 11/26/05 - 4:00 PM Settlers of Catan</p>
<p>Star Wars D6: Sparks #84 - Wretched Hives : Saturday 11/26/05 - 2:00 PM—Omzes Incredible Traveling Starport--What is Omzes? Why is there a need to go there? Bring your Sparks character and find out! Spark Force 7s on-going SW D6 campaign</p>	<p>Settlers of Catan Tournament Qualifier : Saturday 11/26/05 - 4:00 PM—Players must Register for this 2 day Tournament at the Board game HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM</p>

SATURDAY 4:00 PM BOARDGAMES	SATURDAY 6:00 PM BOARDGAMES
Settlers of Catan Tournament Qualifier : Saturday 11/26/05 - 4:00 PM Players must Register for this 2 day Tournament at the Boardgames HQ. Players must play a minimum of 3 games to qualify for the final. The top three scores of each player will be used to calculate their final score. The four players with the highest final score will compete in the final. Final is Saturday at 6:00 PM	Axis and Allies: Saturday 11/26/05 - 6:00 PM A classic game from Avalon Hill, re-enact World War Two.
Zombies! Tournament Final : Saturday 11/26/05 - 4:00 PM Zombie Tournament Final - The Winners of each qualifying table will compete in the final.	Bang! : Saturday 11/26/05 - 6:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!
SATURDAY 4:00 PM CARD GAMES	Guillotine: Saturday 11/26/05 - 6:00 PM Who can collect the most valuable heads during three days of executions in the French Revolution? Fast and unpredictable.
Apples to Apples : Saturday 11/26/05 - 4:00 PM It's as easy as "comparing apples to apples"...just open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. And everyone gets a chance to be the judge!	Life: Saturday 11/26/05 - 6:00 PM Come play the classic game of Life!
Fluxx : Saturday 11/26/05 - 4:00 PM Come play this fast paced card game that starts with one 2 rules- draw 1 card, play 1 card- with no goal for victory.	Monopoly : Saturday 11/26/05 - 6:00 PM A game you have played for years gets new life when played at a convention. Try it and see how different and challenging the game is when played against new players.
Management Material : Saturday 11/26/05 - 4:00 PM Management Material is the cards game of cubicle denizens, where the only way to win is to remain a corporate peon! Use lame excuses to pass impossible projects on to other players and avoid being promoted to management.	Monopoly Tournament Final : Saturday 11/26/05 - 6:00 PM Monopoly final - The top 6 players from the qualifiers advance to compete in the final. Who will be the shrewdest Business Entrepreneur?
San Juan : Saturday 11/26/05 - 4:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.	Puerto Rico : Saturday 11/26/05 - 6:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations?
SATURDAY 5:00 PM BOARDGAMES	Risk : Saturday 11/26/05 - 6:00 PM The classic strategy game of world domination
Munchkin Fu: Saturday 11/26/05 - 5:00 PM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!	Seafarers of Catan : Saturday 11/26/05 - 6:00 PM Sheep to cities and ships! Come play this fun version of the Settlers of Catan system.

SATURDAY 6:00 PM BOARDGAMES	SATURDAY 6:00 PM COLLECTIBLE CARD GAMES
Settlers of Catan Tournament Final : Saturday 11/26/05 - 6:00 PM The four players with the highest final score will compete in the Settlers of Catan final on the Giant 3D Settlers Board.	.hack//ENEMY constructed deck tournament : Saturday 11/26/05 - 6:00 PM Enter "The World" and send your Monsters to defeat your enemies PCs. Constructed deck tournament, normal rules, 6 minimum for sanctioning.
Star Fleet Battles Planetary Attack/Defense : Saturday 11/26/05 - 6:00 PM Attack (or Defend) the planet Ghala in a fight to the death.	SATURDAY 6:00 PM MINIATURES GAMES
Ticket to Ride : Saturday 11/26/05 - 6:00 PM October 2, 1900 - 28 years to the day that phileas fogg accepted and won the bet that he could travel around the world in 80 days. 5 friends meet to celebrate his triumph and to plan another impossible journey. The objective to see which of them could travel by rail to the most cities in North America in just 7 days. The Journey begins now.	Mech Warrior - Annihilating the enemy : Saturday 11/26/05 - 6:00 PM Thuzik 2, a hot waterless world, is rich in minerals. It is controlled by Universal Mining, a mega corporation. You've sent your forces to Thuzik 2, located in the Free Worlds League, to conquer and claim this world as yours. Rules: AoD Event Type: Constructed Points: 600 Terrain: No Water PC: Desert Wasteland is in play FP/SA: May be played Mission Cards: Yes (1 may be chosen instead of a blank) Special Rule: BM may play and win the tournament, taking a prize. BM may not take Fellowship. Prizes: Yes
War Chest : Saturday 11/26/05 - 6:00 PM Play to win, in this classic chess-like game of miniatures.	MLB: Sportsclix - Batter Up! : Saturday 11/26/05 - 6:00 PM Join us for a sports event. Umpire to determine ground rules.
Zombies! : Saturday 11/26/05 - 6:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way.	Rocketman - Soaring through Bizarre Space : Saturday 11/26/05 - 6:00 PM You've encountered an asteroid belt that contains what you need to keep running. Can you defeat your enemy in this mixed up battle? Special Rules: Choose 1 ship to deploy. Place nothing but microids on the board. Your reserve ships, once you've obtained enough to bring one in, are deployed at the beginning of your next turn. You may only deploy one reserve ship at a time. Your reserve ship is deployed 1d6 S from your opponents board edge. Object of the game: Get your first ship safely out of the microid belt by reaching your opponents board edge without getting destroyed. Special Rules: Instead of the standard number of Microids each player takes 20 microids. Dropping 6 at a time drops them in different section of the board. No microid may touch. Prize: TBD
SATURDAY 6:00 PM CARD GAMES	SATURDAY 6:00 PM ROLEPLAYING GAMES
Uno : Saturday 11/26/05 - 6:00 PM UNO is one of the worlds most popular family card games, with rules easy enough for kids, but challenges and excitement enough for all ages.	Star Wars D20: Force - Play on Site : Saturday 11/26/05 - 6:00 PM Bring your Force character and bring your list of modules you need to play with you. We will examine our database and available materials for a module that will suit the largest number of people. Spark Force 7s on-going SW D20 campaign
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Crime Lords : Saturday 11/26/05 - 6:00 PM Rival mobs battle for control of the City. Take over the Rackets, rake in the dough, and rub out the opposition. It's the American dream.	

<p align="center">SATURDAY 7:00 PM BOARDGAMES</p>	<p>Zombies! : Saturday 11/26/05 - 8:00 PM Zombies are closing in when you hear the helicopter. You must make it to the helicopter and will kill anything that gets in your way.</p>
<p>Munchkin Fu: Saturday 11/26/05 - 7:00 PM The Munchkins are back! Now the game is chop-socky Hong Kong action. The characters are Samurai, Ninja, Yakuza, and Monks. The foes are mooks, demons, and assorted bad guys from all the worst martial arts films you've ever seen. Collect treasures and learn new styles to build up your characters powers. Kill the monsters, take their stuff, and be the first one to 10th level!</p>	<p align="center">SATURDAY 8:00 PM CARD GAMES</p>
<p align="center">SATURDAY 8:00 PM BOARDGAMES</p>	<p>Apples to Apples: Saturday 11/26/05 - 8:00 PM It's as easy as "comparing apples to apples"...just open the box, deal the cards, and you're ready to play! Select the card from your hand that you think is best described by a card played by the judge. If the judge picks your card, you win that round. And everyone gets a chance to be the judge!</p>
<p>Bang! : Saturday 11/26/05 - 8:00 PM The Outlaws hunt the Sheriff. The Sheriff hunts the Outlaws. The Renegade plots secretly, ready to take one side or the other. Bullets fly. Who among the gunmen is a Deputy, ready to sacrifice himself for the Sheriff? And who is a merciless Outlaw, willing to kill him? If you want to find out, just draw (your cards)!</p>	<p>Fluxx : Saturday 11/26/05 - 8:00 PM Come play this fast paced card game that starts with one 2 rules- draw 1 card, play 1 card- with no goal for victory.</p>
<p>Domaine : Saturday 11/26/05 - 8:00 PM The king shall return... but before he does, the realm falls into anarchy and chaos. The lords of the kingdom struggle to improve their place and standing. New borders are drawn, and expanded through strength of arms and subtle maneuver. Each duke seeks to establish a claim over the most valuable parts of the kingdom before the king finally returns.</p>	<p>Management Material : Saturday 11/26/05 - 8:00 PM Management Material is the cards game of cubicle denizens, where the only way to win is to remain a corporate peon! Use lame excuses to pass impossible projects on to other players and avoid being promoted to management.</p>
<p>Puerto Rico: Saturday 11/26/05 - 8:00 PM Prospector, captain, mayor, trader, settler, craftsman, or builder? Which roles will you play in the New World? Will you own the most prosperous plantations?</p>	<p>San Juan : Saturday 11/26/05 - 8:00 PM A card game based on Puerto Rico. The pack of 110 cards consists of production buildings (indigo, sugar, tobacco, coffee, and silver) and "violet" buildings that grant special powers or extra victory points. Cards from the hand can be either built or used as money to build something else. Cards from the deck are used to represent goods produced by the production buildings, in which case they are left face-down. A seven-card hand limit is enforced once per round.</p>
<p>Settlers of Catan: Saturday 11/26/05 - 8:00 PM Settlers of Catan</p>	



THE WOLFPACK.

The Wolfpack is a gathering of Chicagoland gamers seeking to create and provide a venue conducive to gaming in the Chicagoland area. The Wolfpack seeks to promote the growth of gaming in the Chicagoland area by

1. Providing opportunities to game at local game days and members homes.
2. By attending, supporting, and running events at local and national conventions.
3. By keeping the membership informed of upcoming gaming opportunities and events through our email newsletter, website, and yahoo group.
4. By running and supporting gaming leagues and tournaments.
5. By providing resources to bring gamers together.

The Wolfpack is aided in this mission by its affiliation with Game Base 7, a national Gaming club. For Further Information Check out our Website at:

[HTTP://WWW.WOLFPACKGAMERS.ORG](http://www.wolffpackgamers.org)

The Wolfpack thanks all of our wonderful sponsor's for the support and prizes they have provided.

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Thanks to Holy Innocents parish for hosting our event.
Thanks also to our judges, staff, and the manic gamers who
came out to our convention this year,
and a tremendous thank you to Gwendolyn Kestrel for her
generous support (www.gwendolynkestrel.com).

THE 5 W'S OF GAME BASE 7

Who is Game Base 7 ? We are a national gaming club that serves the gaming community and gamers alike on all varieties of games since 1986.

What does Game Base 7 do? We run Rpg's, Board games, CCG's, Miniatures, and various other games at conventions.

When does Game Base 7 do this? Local gaming days along with promoting and running games at local, regional and national gaming conventions.

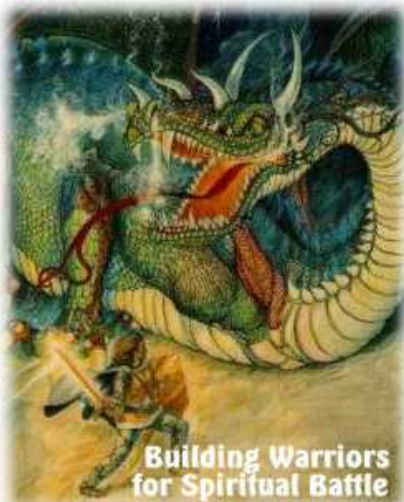
Where does Game Base 7 go for conventions? When the convention volunteers contact us to see if we would like to run games at their convention or when one of our many local chapters starts a convention on their own.

Why should you join Game Base 7? We have some of the best group benefits for chapters and individuals. Here is the list so far for those.

1. All Characters played in any on going campaign are saved and updated every time they are turned in after a convention
2. Our vast library of board games is at your beck and call all you have to do is arrange pick up of the board games wanted
3. A gaming magazine called Games Quarterly for free four times a year.
4. If you work for Game Base 7 at any major convention (Gen Con, Origins). You will receive the following benefits:
 - A. When you work 20 hours for us at one of the conventions you will receive a convention game badge for free and one years paid membership in Gamebase 7.
 - B. When you work 32 hours for us at the convention you will receive a free paid for hotel room shared with three other members.
 - C. Origins also offer's Gamebase 7 members a 50% discount off the badge price. But you must see the convention coordinator for more information.
 - D. Chapters of Gamebase 7 get special discounts from various Manufactures contact Public Relations for more information
 - E. We have a special first time membership fee of seven dollars at advertised conventions.

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from *Adventures for Christ*, a division of the Lamb's Bride Project.

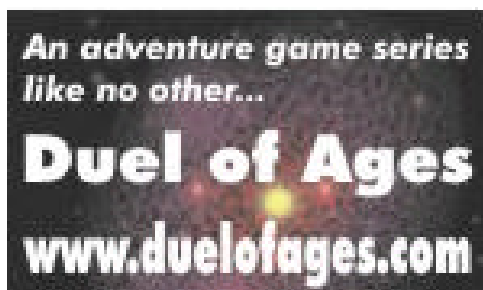


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To order see: <http://www.dragonraid.com>

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Games designed to grab your interest
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Poor Cousin Mordecai.

He fell down the stairs,
And was bitten by bears.
He was overcome by the measles,
And devoured by weasels,
He choked on a bone,
And died old and alone.

We should all
be so lucky.



Gloom by Keith Baker
The Game of Misadventurous Incident & Grave Consequences

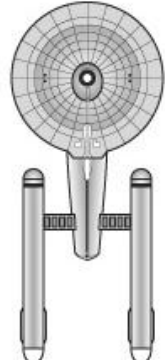
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In *Gloom*, you control the fate of an eccentric family of misfits. Your goal is sad, but simple: make your characters suffer the greatest tragedies possible before helping them pass on to the well-deserved respite of death. Play cards with horrible mishaps like Pursued by Poodles or Slandered by Salesmen on your own characters, while trying to cheer your opponents' characters with happy occasions. The transparent cards reveal or obscure the effects of cards below; in the end, the totals showing through determine your score ... may the most miserable soul win!

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Eight impulses reduce the tedious decision making steps and keep the game moving. Damage allocation is done with a single die-roll resolving ten damage points, speeding the game along. All other rules have been streamlined to keep the battle moving at warp speed!

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The new edition was followed by many new modules (7, 12, R8, R9, R10, Omega 1-4), Captain's Log 18-31, & more! Starline 2400 includes 90 scale pewter ships with many entirely new ones. Look for the Master Rulebook and Module G2 Master Annexes.

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STAR FLEET BATTLE FORCE
Exciting starship card game. Beautiful color cards include 36 starships, plus 90 weapons, maneuvers, tactics, legendary officers, damage repair, electronic warfare, & more. Non-collectible; one box is enough for six players!



STAR FLEET BATTLE FORCE
Exciting starship card game. Beautiful color cards include 36 starships, plus 90 weapons, maneuvers, tactics, legendary officers, damage repair, electronic warfare, & more. Non-collectible; one box is enough for six players!

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WE WANT YOU ... TO JOIN THE SPECIAL OPS DEMO TEAM!

Atlas Games depends on an elite group of our most loyal fans to teach others about our games. These select few are members of Atlas Games' Special Ops team: enthusiastic, friendly, outgoing players across the country and around the world, who organize and run demos and tournaments at retail stores and conventions.

For their work, Special Ops members earn Hazard Pay, which they can exchange for nearly any Atlas Games product. Just complete a Mission Report and turn it in after running an event, and watch your Hazard Pay add up. Special Ops members also gain access to the secret Special Ops web page and Special Ops discussion group, qualify for prize support for tournaments, participate in quarterly drawings for unique Atlas Games items, and get the chance to support their favorite game publisher, of course. Atlas is looking for Special Ops applicants who enjoy running the following games:

- Ars Magica, 5th Ed
- Corruption
- Cults Across America
- Dungeoneer
- Feng Shui
- Letterhead
- Lunch Money/Beer Money
- Cthulhu500
- Nyambe: African Adventures
- Once Upon a Time, 2nd Ed
- On the Edge CCG
- Over the Edge RPG, 2nd Ed
- Rune RPG
- Spammers
- Unknown Armies, 2nd Ed

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To find out more, or to join the Special Ops team, visit the Atlas Games web site.

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Some things are just not worth missing....



Play Marriage Material, the hilarious new game from Zipwhaa, where you use lame excuses to avoid ridiculous commitments for fear of being labeled "The Marrying Type" and losing the game

Ask your local store for a copy, of this and Zipwhaa's other games; Management Material - General Office, and Management Material - Information Technology. and if they don't carry it...ask them why the heck not....

